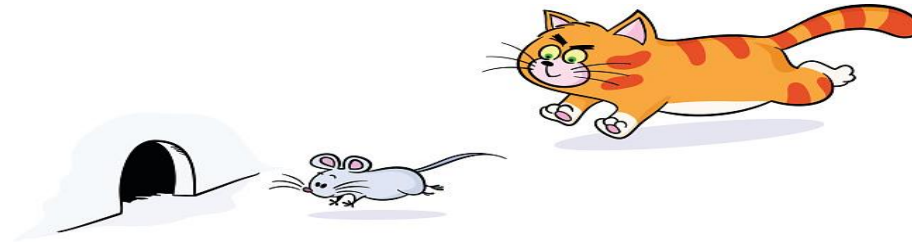


The Bulgarian Cat and Mouse Traditional Game



Start

Begin by having all players, except 2, get in a circle and hold hands. The 2 players not in the circle will be the "cat" and the "mouse". The mouse will stand inside the circle while the cat will be outside the circle.

The pupils sing this:

Cat and mouse

Cat and mouse

Run and catch me

And find your house!"

The mouse has to get outside the circle and avoid being caught by the cat.

The mouse can get back inside the circle. The cat can come into the circle too.

Mouse Rules

The mouse cannot stand still, even if that means running or jumping in place while inside the circle.

And the mouse cannot remain in the circle more than 10 seconds.

Ready?

The players holding hands attempt to keep the cat away from the mouse.

They can also stand in the cat's way so he can't reach in the circle and grab the mouse.

Once the mouse is caught, the mouse is the new cat.

The old cat takes her place in the circle and another player becomes the mouse.

Set a time limit of one or two minutes so each kid gets to play.

It's possible the mouse can avoid capture by the cat, and if no time limit is set, all the kids won't get to play.

Enjoy playing!

If you wish, you can make the masks.

This is Otto

Otto



New Happy House 1 © Oxford University Press

This is Tina

Tina



Happy House 2 © Oxford University Press